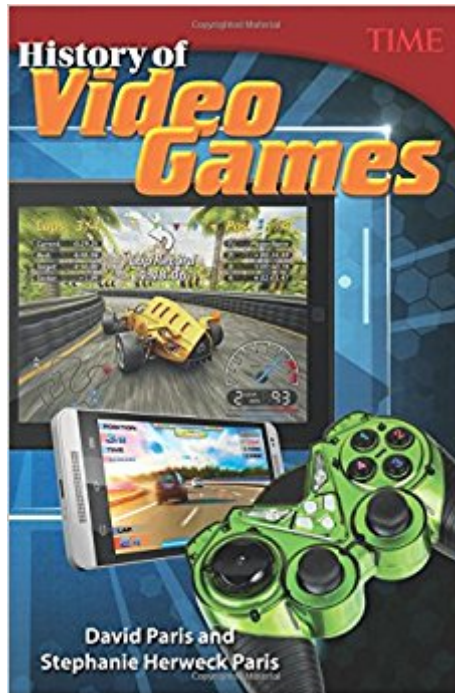




The book was found

History Of Video Games (TIME FOR KIDS® Nonfiction Readers)



Synopsis

The History of Video Games builds critical literacy skills with this action-packed nonfiction reader designed to engage sixth grade students. Keep your students at the edge of their seats with content that will keep them enthralled from the first page to the last. Showcasing important moments in video game history, this informational text examines the timeline of important milestones from consoling gaming to mobile platforms. Aligned with state standards, the History of Video Games features complex and rigorous content appropriate for middle school students preparing for college and career readiness. About Shell Education Rachelle Cracchiolo started the company with a friend and fellow teacher. Both were eager to share their ideas and passion for education with other classroom leaders. What began as a hobby, selling lesson plans to local stores, became a part-time job after a full day of teaching, and eventually blossomed into Teacher Created Materials. The story continued in 2004 with the launch of Shell Education and the introduction of professional resources and classroom application books designed to support Teacher Created Materials curriculum resources. Today, Teacher Created Materials and Shell Education are two of the most recognized names in educational publishing around the world.

Book Information

Series: TIME FOR KIDS® Nonfiction Readers

Paperback: 48 pages

Publisher: Teacher Created Materials; 1 edition (August 1, 2016)

Language: English

ISBN-10: 1493835947

ISBN-13: 978-1493835942

Product Dimensions: 5.2 x 5.2 x 8 inches

Shipping Weight: 1.6 ounces (View shipping rates and policies)

Average Customer Review: 5.0 out of 5 stars 2 customer reviews

Best Sellers Rank: #309,053 in Books (See Top 100 in Books) #125 in Books > Children's Books > Activities, Crafts & Games > Games > Video & Electronic #179 in Books > Children's Books > Computers & Technology > Entertainment & Games #2310 in Books > Children's Books > Literature & Fiction > Chapter Books & Readers > Chapter Books

Age Range: 10 - 12 years

Grade Level: 6 - 8

Customer Reviews

son digs it

Our son is a long-time fan of Stephanie's Paris' nonfiction, and we know that her husband, David Paris, is an industry insider. The combination makes for a really engaging read on a topic our son can't get enough of. Highly readable, packed with cool information, and very fun!

[Download to continue reading...](#)

History of Video Games (TIME FOR KIDS® Nonfiction Readers) Teacher Created Materials - TIME For Kids Informational Text: On the Scene: A CSI's Life - Grade 4 - Guided Reading Level Q (Time for Kids Nonfiction Readers) Video Games, Violence, and Crime (Video Games and Society) How Do Video Games Affect Society? (Video Games and Society) Video Games Memes: Hilarious Free Video Game Memes & Jokes 2017 - Memes Free, Memes for Kids, Ultimate Memes, Manga Memes Time Informational Text, Grade 8 Set 1 (Time for Kids Nonfiction Readers) Warriors Word Scramble: Word Scramble Games - Word Search, Word Puzzles And Word Scrambles (Word Games, Brain Games, Word Search, Word Search Games, Word ... Scramble, Word Scrabble, Unscramble Word) Hoyle's Rules of Games: The Essential Family Guide to Card Games, Board Games, Parlor Games, New Poker Variations, and More Travel Games for Adults: Coloring, Games, Puzzles and Trivia: Featuring Over 60 Activities including Group Games, Games for Two, Scavenger Hunts, ... Word Search, Word Scramble and more Books For Kids: Natalia and the Pink Ballet Shoes (KIDS FANTASY BOOKS #3) (Kids Books, Children's Books, Kids Stories, Kids Fantasy Books, Kids Mystery ... Series Books For Kids Ages 4-6 6-8, 9-12) Books For Kids : Charlie The Smart Elephant (FREE BONUS) (Bedtime Stories for Kids Ages 2 - 10) (Books for kids, Children's Books, Kids Books, puppy story, ... Books for Kids age 2-10, Beginner Readers) Books For Kids : Mimi finds a new friend (FREE BONUS) (Bedtime Stories for Kids Ages 2 - 10) (Books for kids, Children's Books, Kids Books, cat story, ... Books for Kids age 2-10, Beginner Readers) An Illustrated History of 151 Video Games: A detailed guide to the most important games; explores five decades of game evolution FX! Lighting and Sound (Time for Kids Nonfiction Readers) Safe & Sound: Social Media (Grade 8) (Time for Kids Nonfiction Readers) You Are There! Pompeii 79 (Time for Kids Nonfiction Readers) 18th Century Superstar: Mozart (Time for Kids Nonfiction Readers) True Life: Alexander Hamilton (Time for Kids Nonfiction Readers) FX! Computer-Generated Imagery (Time for Kids Nonfiction Readers) You Are There! Gettysburg, July 13, 1863 (Grade 8) (Time for Kids Nonfiction Readers)

Contact Us

[DMCA](#)

[Privacy](#)

[FAQ & Help](#)